Agency Report of:
Ceremonial Role Events and Ticket/Pass Distributions

1. Agency Name **A Public Document**

	Agency Name				Date Stamp	California 202	
	City of El Cajon			WEDE, YE	DOTFICE OF	Form OUZ	
	Division, Department, or Reg	ion (if applicable)			COLERK SJÓR GA	For Official Use Only	
	Designated Agency Contact	(Name Title)		ማበነገ ለለማ	LO A IONTE		
	Ryan Villegas, Ticket Admir	2023 007 anagement Analyst		18 A 10: 15 ,			
	Area Code/Phone Number E-mail			Amendment (Must Pro	ovide Explanation in Part 3.)		
	619-441-6211	rvillegas@elcajon.g	ov		Date of Original Filing: _	(month, day, year)	
2.	Function or Event Infor						
	Does the agency have a ticket policy? Yes ⊠ No □ Face Value of Each Ticket/Pass \$ 27.50						
	Event Description: Mayor V	ent Description: Mayor Wells & Friends ECTLC Benefit Date(s) 9 / 30 / 23					
		Provide Title/ Explanation					
	Name of Source						
Was ticket distribution made at the behest Yes No If yes: Graham Mitchell - City Manager Official's Name (Last, First)						er	
	of agency official?	_			Official's Name (Last, First)		
3.	Recipients • Use Section A to identify the agen A. Name of Agency, Dep		Use Section B to id Number of Ticket(s)/ Passes		lual. • Use Section C to identi		
	B. Name of Ind (Last, Fi		Number of Ticket(s)/ Passes		Identify one of the fo	Income 🔲	
	Jan San San San San San San San San San S	SP	2	4(o) - Emplo	nyment retention progra hich aim to support ove	ams, such as drawings	
		The second secon		Ceren	nonial Role Other Otker Mking "Ceremonial Role" or "Other" des	Income	
	C. Name of Outside C		Number of Ticket(s)/ Passes	Describe th	ne public purpose made purs	uant to the agency's policy	
_							
4.	Verification	'erification have read and understand FPPC Regulations 18944.1 and 18942. I have verified that the distribution set forth above, is in accordance					
	with the requirements.	DISTANT Rya	n Villegas		AD, Management Analy	st 1017/33	
	Signature of Agency Head or Designature of Agency Head or Designat	Inde P	rint Name		Title	(month, day, year)	